**Task 1 Basic Classes**

**UserDetails Testing Screenshots:**

A white background with black and white text

Description automatically generated

**UserDetails – All-Arg Constructor**

**A screenshot of a computer

Description automatically generated**

**UserDetails – 2-Arg Constructor**

**A screenshot of a computer

Description automatically generated**

**UserDetails – 1-Arg Constructor**

**A screenshot of a computer

Description automatically generated**

**UserDetails – No-Arg Constructor**

**A screenshot of a computer

Description automatically generated**

**GameSettings Testing Screenshots:**  
**A white background with text

Description automatically generated**

**Debugging Screenshots:**

**GameSettings - All-Arg Constructor**

A screenshot of a computer

Description automatically generated

**GameSettings - No-Arg Constructor**

A screenshot of a computer

Description automatically generated

**Task 2 – Aggregation Class**

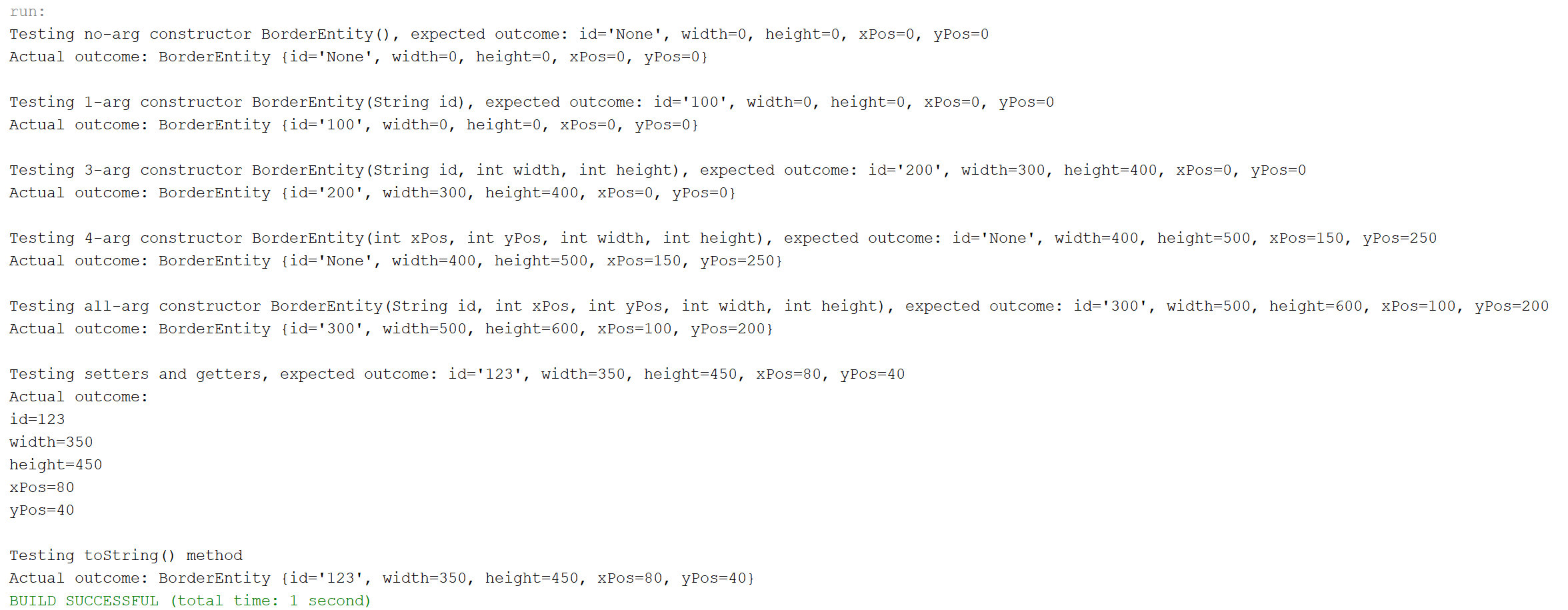
**GameDetails Testing Screenshots:**

**A close up of text

Description automatically generated**

**Task 3 – Inheritance Class**

**BorderEntity Testing Screenshots:**

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**Task 4 –Arrays**

**A close up of text

Description automatically generatedEntityListArray Testing Screenshots:**

**Task 5 –Files**

**GameDetailsDB Testing Screenshots:**

**A group of colorful lines

Description automatically generated with medium confidence**